

Del Monte Forest Land Use Advisory Committee

Thursday, September 5, 2024
3:00 PM at Pebble Beach Community Services District
3101 Forest Lake Road, Pebble Beach

CALL TO ORDER

ROLL CALL

APPROVAL OF MINUTES

PUBLIC COMMENT

The Committee will receive public comment on non-agenda items that are within the purview of the Committee at this time. The length of individual presentations may be limited by the Chair. The **Planning staff liaison** is Hya Honorato at honoratoh@countyofmonterey.gov.

SCHEDULED ITEM

Note: To view documents related to project(s) listed on the Land Use Advisory Committee agenda, please visit <https://aca-prod.accela.com/MONTEREY/Default.aspx>. Enter the file number in the “Quick Search” box; click on “Record Info” tab; click on “Attachments” in the drop-down menu; finally click on the document you wish to view

Project Name: SPANOS MICHAEL A TR
File Number: PLN230343
Project Location: 1540 RIATA RD, PEBBLE BEACH, CA 93953
Assessor’s Parcel Number(s): 008-351-046-000
Project Planner: Fiona Jensen
Area Plan: Del Monte Forest Land Use Plan, Coastal Zone
Project Description: A Combined Development Permit consisting of: 1) Coastal Administrative Permit and Design Approval to allow demolition of all existing structures (5,446 square foot single family residence, detached garage, guesthouse & greenhouse) and construction of a replacement 10,645 square foot single family residence with attached 4,617 square foot garage and associated site improvements; 2) Coastal Administrative Permit and Design Approval to allow construction of a 425 square foot guesthouse with attached 306 square foot greenhouse; 3) Coastal Development Permit to allow development on slopes in excess of 30%; 4) Coastal Development Permit to allow development within 750 feet of known archaeological resources; and 5) a Coastal Development Permit to allow the removal of 11 Coast Live Oak trees and 1 Monterey Pine tree.

OTHER ITEMS

- A) Preliminary Courtesy Presentation by Applicants Regarding Potential Projects
- B) Announcements

ADJOURNMENT